

EVENT NAME															
				Name: <input type="text"/>				Registration No.: <input type="text"/>							
				Style: <input type="text"/>				Date: <input type="text"/>							
Round: <b>3D-STANDARD</b>						Range name: <input type="text"/>									
Standard Unit 1						Standard Unit 2									
Target No.	1st Arrow			2nd Arrow			Running score	Target No.	1st Arrow			2nd Arrow			Running score
	K	V	W	K	V	W			K	V	W	K	V	W	
Carried over from unit 2						Carried over from unit 1									
1	10	8	5	10	8	5		15	10	8	5	10	8	5	
2	10	8	5	10	8	5		16	10	8	5	10	8	5	
3	10	8	5	10	8	5		17	10	8	5	10	8	5	
4	10	8	5	10	8	5		18	10	8	5	10	8	5	
5	10	8	5	10	8	5		19	10	8	5	10	8	5	
6	10	8	5	10	8	5		20	10	8	5	10	8	5	
7	10	8	5	10	8	5		21	10	8	5	10	8	5	
8	10	8	5	10	8	5		22	10	8	5	10	8	5	
9	10	8	5	10	8	5		23	10	8	5	10	8	5	
10	10	8	5	10	8	5		24	10	8	5	10	8	5	
11	10	8	5	10	8	5		25	10	8	5	10	8	5	
12	10	8	5	10	8	5		26	10	8	5	10	8	5	
13	10	8	5	10	8	5		27	10	8	5	10	8	5	
14	10	8	5	10	8	5		28	10	8	5	10	8	5	
Place circle around correct arrow score						TOTAL SCORE									
Scores have been checked and are correct															
						Archer <input type="text"/>									
Scorer 1 <input type="text"/>						Scorer 2 <input type="text"/>									

The archers must keep this card as a duplicate record for the full event !

EVENT NAME															
				Name: <input type="text"/>				Registration No.: <input type="text"/>							
				Style: <input type="text"/>				Date: <input type="text"/>							
Round: <b>3D-HUNTING</b>						Range name: <input type="text"/>									
Standard Unit 1						Standard Unit 2									
Target No.	One Arrow only 1			One Arrow only 2			Running score	Target No.	One Arrow only 1			One Arrow only 2			Running score
	K	V	W	K	V	W			K	V	W	K	V	W	
Carried over from unit 2						Carried over from unit 1									
1	20	16	10					15	20	16	10				
2	20	16	10					16	20	16	10				
3	20	16	10					17	20	16	10				
4	20	16	10					18	20	16	10				
5	20	16	10					19	20	16	10				
6	20	16	10					20	20	16	10				
7	20	16	10					21	20	16	10				
8	20	16	10					22	20	16	10				
9	20	16	10					23	20	16	10				
10	20	16	10					24	20	16	10				
11	20	16	10					25	20	16	10				
12	20	16	10					26	20	16	10				
13	20	16	10					27	20	16	10				
14	20	16	10					28	20	16	10				
Place circle around correct arrow score						TOTAL SCORE									
Scores have been checked and are correct															
						Archer <input type="text"/>									
Scorer 1 <input type="text"/>						Scorer 2 <input type="text"/>									

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EVENT NAME															
				Name: <input type="text"/>				Registration No.: <input type="text"/>							
				Style: <input type="text"/>				Date: <input type="text"/>							
Round: <b>Unmarked Animal (1)</b>						Range name: <input type="text"/>									
Standard Unit 1						Standard Unit 2									
Target No.	Arrow score					Running score	Target No.	Arrow score					Running score		
	1K	1W	2K	2W	3K			3W	1K	1W	2K	2W		3K	3W
Carried over from unit 2						Carried over from unit 1									
1	20	18	16	14	12	10		15	20	18	16	14	12	10	
2	20	18	16	14	12	10		16	20	18	16	14	12	10	
3	20	18	16	14	12	10		17	20	18	16	14	12	10	
4	20	18	16	14	12	10		18	20	18	16	14	12	10	
5	20	18	16	14	12	10		19	20	18	16	14	12	10	
6	20	18	16	14	12	10		20	20	18	16	14	12	10	
7	20	18	16	14	12	10		21	20	18	16	14	12	10	
8	20	18	16	14	12	10		22	20	18	16	14	12	10	
9	20	18	16	14	12	10		23	20	18	16	14	12	10	
10	20	18	16	14	12	10		24	20	18	16	14	12	10	
11	20	18	16	14	12	10		25	20	18	16	14	12	10	
12	20	18	16	14	12	10		26	20	18	16	14	12	10	
13	20	18	16	14	12	10		27	20	18	16	14	12	10	
14	20	18	16	14	12	10		28	20	18	16	14	12	10	
Place circle around correct arrow score						TOTAL SCORE									
Scores have been checked and are correct															
						Archer <input type="text"/>									
Scorer 1 <input type="text"/>						Scorer 2 <input type="text"/>									

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EVENT NAME															
				Name: <input type="text"/>				Registration No.: <input type="text"/>							
				Style: <input type="text"/>				Date: <input type="text"/>							
Round: <b>Unmarked Animal (2)</b>						Range name: <input type="text"/>									
Standard Unit 1						Standard Unit 2									
Target No.	Arrow score					Running score	Target No.	Arrow score					Running score		
	1K	1W	2K	2W	3K			3W	1K	1W	2K	2W		3K	3W
Carried over from unit 2						Carried over from unit 1									
1	20	18	16	14	12	10		15	20	18	16	14	12	10	
2	20	18	16	14	12	10		16	20	18	16	14	12	10	
3	20	18	16	14	12	10		17	20	18	16	14	12	10	
4	20	18	16	14	12	10		18	20	18	16	14	12	10	
5	20	18	16	14	12	10		19	20	18	16	14	12	10	
6	20	18	16	14	12	10		20	20	18	16	14	12	10	
7	20	18	16	14	12	10		21	20	18	16	14	12	10	
8	20	18	16	14	12	10		22	20	18	16	14	12	10	
9	20	18	16	14	12	10		23	20	18	16	14	12	10	
10	20	18	16	14	12	10		24	20	18	16	14	12	10	
11	20	18	16	14	12	10		25	20	18	16	14	12	10	
12	20	18	16	14	12	10		26	20	18	16	14	12	10	
13	20	18	16	14	12	10		27	20	18	16	14	12	10	
14	20	18	16	14	12	10		28	20	18	16	14	12	10	
Place circle around correct arrow score						TOTAL SCORE									
Scores have been checked and are correct															
						Archer <input type="text"/>									
Scorer 1 <input type="text"/>						Scorer 2 <input type="text"/>									

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